

2010 Big Buck Safari® World Championship

Rules and Regulations

General Contest Rules

The World Championship will be a one trek (5 sites + 1 bonus), head-to-head, double-elimination shootout. The Finals Matches (rounds directly before the Championship Round) in both the winner's bracket and reload bracket will be two treks (10 sites + 2 bonus). The Championship match (*only the Championship match*) within the World Championship will be a three trek (15 sites + 3 bonus), head-to-head shootout. There will be 32 players participating in the Championship ranked from 1-32. The rankings will be determined by the places that were taken at the Regional Finals. Each Regional Champion will be seeded 1-4 and will be ranked depending on their score from the Regional Online Qualifying Tournament. The Regional Champion that had the highest individual score from the Regional Online Qualifying Tournament will be ranked number 1 overall. The rest will follow suit. All of the players that took second place at the Regional Finals will be seeded 5-8. The same ranking system will be used to position these players in order of individual high score from the Regional Online Qualifying Tournament. The same will happen for all of the players that took third place at the Regional Online Qualifying Tournament. The Australian Champion will be ranked 25th. All Wild Card players will be seeded 26-32. Once the players are ranked, the bracket will be set up. Brackets are subject to change if not all 32 players attend.

The World Championship will be held at the Cubby Bear in Chicago, IL on October 2nd. The doors will open at 12:00PM and the tournament will start at 2:00PM. The tournament will be over by 7:00PM and will be followed by a trophy presentation.

Since the World Championship is a double-elimination tournament, if players lose their game in the winner's bracket they will move to the reload bracket for another chance. If a player loses in the reload bracket, that player is out of the tournament.

The championship match will be the winner of the winner's bracket and the winner of the reload bracket. If the winner's bracket player wins the match, then that player becomes the World Champion. If the reload bracket's player wins the match, then they must play one more match, since both players would then only have one loss. The winner of that second match would become the World Champion.

The registration process for the World Championship will begin 2 hours before the start of the event and will close 15 minutes before the start of the event. During this time players will complete a personal data sheet and present a valid photo ID. All players must have a valid photo ID.

Each match will only take about 5 minutes so the players are encouraged to stay close. If a player is unusually late to his/her match, that match will be forfeited and the opposing player will advance to the next round. We will do everything in our power to locate the person before the match is forfeited.

At the beginning of each match, a coin toss will determine which player will use which gun. The higher ranking player will call the coin in the air. The winner of the coin toss chooses which gun he/she would like to use. The other player will choose the first site.

The site selection will alternate between the players. The player that loses the initial coin toss will choose the first site. From there, the next site will be selected by the other player and they will alternate for the rest of the match. If a site is selected out of turn by a player, the other player will choose the next two sites. However, if the player that was supposed to choose the site, isn't ready and the other player takes an unfair advantage, the entire match will be played over.

The animals for each round will be predetermined. Each round will have a mix of different animals from different treks. In each round, the animals and sites will be the same for each player. They will change with each round. This is set up to be the same style as National Tournament Play. However, the versions of sites are random so you may or may not get the same version (site map) if you play them in the same order.

At the end of the trek (5 sites + 1 bonus), the player with the higher score will move onto the next round. In the event of a tie, those players will immediately play the round over in a head-to-head shootout. The players will keep the same guns and the player with the green gun will select the first site.

Fair play is essential to the success of this tournament. During the course of a match, there will be certain unfair acts that the referee will be looking for. Those include, but are not limited to:

- A player will not be allowed to touch another player or that player's gun.
- A player must not interfere with another player's line of vision with his gun, body, or anything else.
- There will be a taped-off area that each player must stand in that will help prevent contact or line of vision blocking.
- If a player shoots a cow or doe, he must not in any way interfere with the player that is still in by physically or verbally abusing him/her. The player that shoots a cow must get out of the way and the other player can move up as close to the screen as he/she would like.

If any of these rules are broken, or any other unsportsmanlike act is performed, that player will be verbally warned. The second time that player breaks a rule, he/she will be kicked out of the tournament. The contest judges' decision will be final in all instances.

If during any match the game resets, loses power or malfunctions in any way, any results from that match will not count and the match will be played again from the beginning.

Eligibility

No employees (past or present) or immediate family members of employees of Play Mechanix™, Inc., Raw Thrills™, Inc., or Betson Enterprises may participate. The contest judges reserve the right to disqualify or refuse entrance to any participant for any reason including, but not limited to, unsportsmanlike conduct, cheating, or unfair play. All contest judges' rulings shall be final.

All participants must be at least 21 years old unless previously approved by the contest judges.

Play Mechanix™ adheres to any State and/or Federal Laws that prohibit participation in such contests.

A valid photo ID will be required to participate in the World Championship. The name on the player's ID must match the name of the player that qualified for the World Championship. If a player is caught using another player's ID or is suspected of any other form of cheating, all suspected players will be disqualified and asked to leave the event.

Notification and Prize Redemption

On the day of the World Championship, players will be asked to present a valid photo ID. The name on the ID must match the name of the person that qualified for the World Championship. If you cannot present a valid photo ID or if the name on the ID does not match the name that Play Mechanix™ has on file, then you will not be able to participate in the tournament.

Transportation, lodging, and any other expense that a player may incur while attending any of the Big Buck Hunter® Pro World Championship events will be paid for by the player. Play Mechanix™, Raw Thrills™, or Betson Enterprises will not be held responsible for the player's travel. Participants agree to release and hold harmless the aforementioned companies from any loss, harm or damage that may happen to the player or to the player's property during travel to or from the tournaments or during the activity of the tournaments.

To claim cash prizes for the World Championship, the player will need to complete the claim form and 1099 form that can be found at www.bigbuckhunter.com under the "Winner's Circle." The player must also submit a clear copy of a photo ID and a copy of a Social Security Card or an official document containing the player's Social Security Number. **NOTE - Players that have previously claimed prizes during 2010 and have a 1099 form, a copy of a photo*

ID, and a copy of a Social Security Card on file only need to submit the claim form. The player can fax or mail that claim form and other information to the location specified. Once the prize is claimed, please allow 4-6 weeks for delivery. No cash prizes will be delivered at the World Championship.

Video/Audio Image Release

A photographer and videographer will be on hand during the event. He/she will be taking pictures, video, and audio of the players and the audience. By signing the Registration Form, you agree to release all video, audio, and digital images for Play Mechanix™, Inc., Raw Thrills™, Inc., and/or Betson Enterprises to use on websites, press releases, brochures, publications, posters, and any other form of promotion or advertising. Your original images will not be materially altered in any way. You waive the right to inspect or approve the finished images and/or any material that is printed with your images..

For questions about the rules, please contact dsnipes@playmechanix.com.